

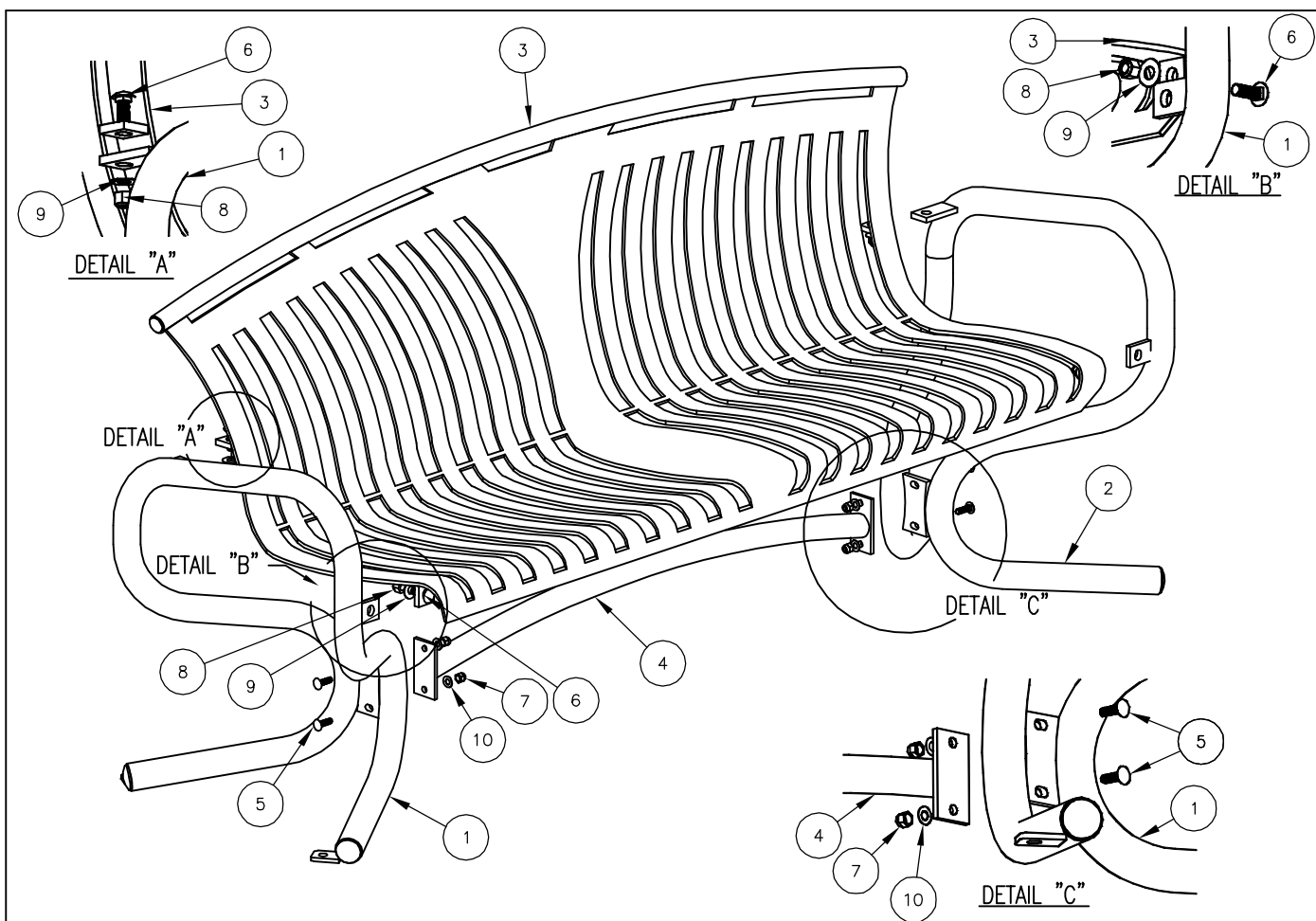
NOTES

- 1.) ALL STL. MEMBERS COATED W/ ZINC RICH COATING THEN POLYESTER POWDER COATED.
- 2.) BENCH IS SHIPPED UNASSEMBLED.
- 3.) $1/2'' \times 3 \frac{3}{4}''$ EXPANSION ANCHORS PROVIDED.


DuMor, inc.
 P.O. Box 142 Mifflintown, PA 17059-0142

SCALE :	NONE
DATE DRAWN :	9/27/04
DRAWN BY :	AWH
DATE REV. :	
REV. BY :	

TITLE :	BENCH		
REV.	DRAWING NUMBER	167-60	SHEET
A			1 OF 2



STEP 1:
 USE 1 - PC. ALL STL RH FREE STANDING SUPPORT (1)
 1 - PC. ALL STL LH FREE STANDING SUPPORT (2)
 1 - PC. 6' ARCHED PIPE BRACE (4)
 4 - PCS. 3/8" X 1 1/4" S.STL. CGE BOLT (5)
 4 - PCS. 3/8" S.STL. NYLON LOCKNUT (7)
 4 - PCS. 3/8" S.STL. FLAT WASHER (10)
 ATTACH 6' ARCHED PIPE BRACE (4) TO ALL STL RH FREE STANDING SUPPORT (1) AND ALL STL LH FREE STANDING SUPPORT (2) USING HARDWARE (5, 7 & 10). TIGHTEN TO SNUG FIT.

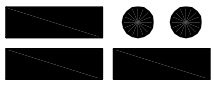
NOTE:
 1.) DURING ASSEMBLY PROCEDURE;
 DO NOT COMPLETELY TIGHTEN HARDWARE.
 2.) THE ACTUAL PARTS WILL NOT BE NUMBERED:
 NUMBERS ONLY APPLY TO DRAWING.

STEP 2:
 USE 1 - PC. 6' ALL STL PLASMA CUT SEAT (3)
 4 - PCS. 1/2" X 1 1/2" S.STL. CGE BOLT (6)
 4 - PCS. 1/2" S.STL. NYLON LOCKNUT (8)
 4 - PCS. 1/2" S.STL. FLAT WASHER (9)
 ATTACH 6' ALL STL PLASMA CUT SEAT (3) TO STEP 1 ASSEMBLY USING HARDWARE (6, 8 & 9). TIGHTEN TO SNUG FIT.

STEP 3:
 UPON COMPLETION OF BENCH ASSEMBLY SQUARE ALL COMPONENTS THEN TIGHTEN ALL HARDWARE.

STEP 4:
 MOUNT AND ANCHOR AS SPECIFIED.

ITEM	QTY	PART NO	DESCRIPTION
1	1	0-167-00-02	ALL STL RH FREE STANDING SUPPORT
2	1	0-167-00-03	ALL STL LH FREE STANDING SUPPORT
3	1	0-167-60-01	6' ALL STL PLASMA CUT SEAT
4	1	0-167-60-04	6' ARCHED PIPE BRACE
5	4	1-11-019	3/8" X 1 1/4" SS CGE BOLT
6	4	1-11-042	1/2" X 1 1/2" SS CGE BOLT
7	4	1-20-007	3/8" SS NYLON LOCKNUT
8	4	1-20-015	1/2" SS NYLON LOCKNUT
9	4	1-22-015	1/2" SS FLAT WASHER
10	4	1-22-024	3/8" SS FLAT WASHER

 DuMor, inc. P.O. Box 142 Mifflintown, PA 17059-0142	SCALE :	NONE	TITLE :		BENCH ASSEMBLY	
	DATE DRAWN :	9/27/04	REV.	DRAWING NUMBER	167-60	SHEET 2 OF 2
	DRAWN BY :	AWH	A			
	DATE REV. :					
REV. BY :						